

WHEN RECORDED, RETURN TO:
ONE STOP SHOP RECORDS
CITY OF SCOTTSDALE
7447 East Indian School Road, Suite 100
Scottsdale, AZ 85251



**CITY OF SCOTTSDALE
DEED OF RIGHT OF WAY DEDICATION
EXEMPTION A.R.S. 42-1614A3**

PROJECT: _____
QS: _____

("Grantor/s"), for a valuable consideration, hereby grant(s) to the CITY OF SCOTTSDALE, ARIZONA, a municipal corporation, its successors, and assigns, a perpetual right-of-way in fee for the following purpose, namely: The right to enter upon the hereinafter described land and grade, level, fill, drain, pave, construct, operate, maintain, repair, and rebuild a road or highway, together with such bridges, culverts, drainage ways, ramps, sidewalks, curbs, gutters, and cuts as may be necessary to construct, operate, and maintain any public utility lines, pipes, or poles, on, over, under, and across the ground embraced within the right-of-way situated in the City of Scottsdale, State of Arizona, and described as follows:

**A Right Of Way Dedication as described on the legal description and as
depicted on the sketch attached hereto and made part thereof**

The said right-of-way to include the right to cut back and trim such portions of branches and tops of trees now growing or which may hereafter grow or extend over said right-of-way, so as to prevent the same from interfering with the efficient maintenance and operation of said public highways and public utilities.

The **Grantor(s)** hereby covenants that they are lawfully seized and possessed on this aforementioned tract or parcel of land; that they have a good and lawful right to sell and convey it; and that they will warrant the title and quiet possession thereto against the lawful claim of all persons.

DATED this _____ day of _____, 20__.

(Property Owner Signature)

(Property Owner Signature)

State of Arizona)
)ss
County of Maricopa)

This instrument was acknowledged before me this _____ day of _____, 20__, by

In witness whereof I hereunto set my hand and official seal.

NOTARY PUBLIC

My Commission Expires _____